

Colleen McEnaney

software engineer // visual journalist

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colleenmcenaney.com

EDUCATION

The University of North Carolina at Chapel Hill

B.A. Journalism and Mass Communication, Multimedia Sequence

Minor in Information Systems and Technology

TECHNICAL SKILLS

Front-end: D3, React, Next.js, Node, JavaScript

Back-end: GraphQL, SQLAlchemy, Python, Pandas, Postgres, Redshift, SQL

Infrastructure: AWS, Docker, Ansible, Sendgrid, CodeShip (CI/CD)

EXPERIENCE

May 2022 - Present
New York, NY

The New York Times

Software Engineer

- work on transparency and accountability projects as a member of the Storytelling team

Sep. 2021 - May 2022
New York, NY

60 Decibels

Senior Software Engineer

- designed and built a new product showing Covid-19's impact on 25,000 customers
- created a self-serve platform in three weeks to scale service team work
- helped build the product team by interviewing, training and managing a new engineer
- delivered new features from requirement gathering to production on all parts of the stack
- built internal tools to support team operations

Jan. 2019 - Dec. 2019
London, U.K.

Software Engineer

- helped build and launch a new social impact measurement platform serving clients on five continents
- selected and helped set up full stack product architecture including Next.js, GraphQL, Postgres and AWS

July 2016 - Dec. 2018
London, U.K.

The Wall Street Journal

Graphics Editor / News Applications Developer

- created visual stories and interactive graphics
- worked with live election and market data
- helped world news editors and reporters gather and maintain data

Sep. 2014 - July 2016
New York, NY

News Applications Developer

- created interactive graphics
- collected, processed and maintained data for long-term projects
- built storytelling tools for editors, reporters and the graphics team

June 2014 - Aug. 2014
New York, NY

The New York Times

Interactive News Intern

- worked on front-end development for the Times' World Cup game
- helped build an internal tool that improves reader recommendations and allows editors to better promote their own content

Aug. 2013 - Dec. 2013
Carrboro, NC

New Media Campaigns

Front-End Development Intern

June 2013 - Aug. 2013
New York, NY

The Wall Street Journal

Interactive Graphics Intern